



**DATA 8**  
Fall 2016

# Lecture 14, September 26

---

## Probability and Sampling

Slides created by Ani Adhikari and John DeNero

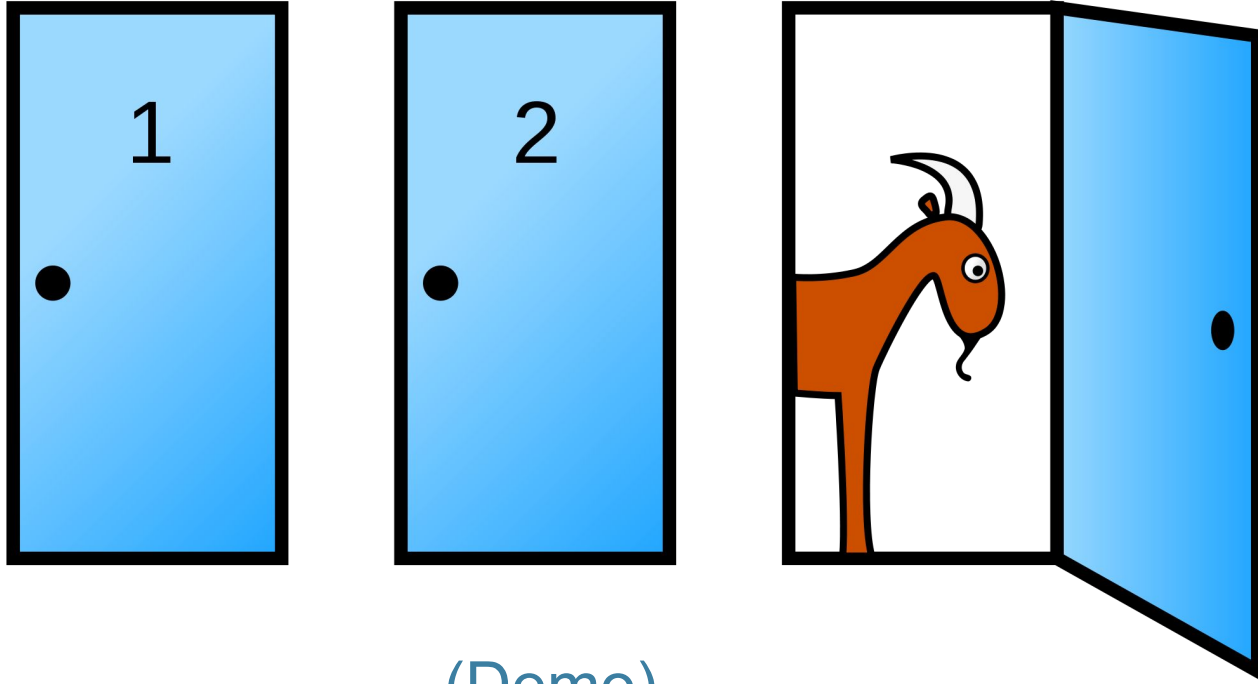
# Announcements

---

- Project 1 Parts 1 and 2 Checkpoint: 5 pm tomorrow Tuesday 9/27.
  - No homework due this week. Homework will be assigned on Friday.
-

# Monty Hall Problem

---



(Demo)

---

# Another Way to See the Answer

---

Contestant Picks	Monty Throws Out	Remaining Door
Car	Goat	Goat
Goat	Goat	Car
Goat	Goat	Car

Only this column is random.  
Each row has chance  $1/3$ .

---

# Probability

---

- Lowest value: 0
  - Chance of event that is impossible
- Highest value: 1 (or 100%)
  - Chance of event that is certain
- If an event has chance 70%, then the chance that it doesn't happen is
  - $100\% - 70\% = 30\%$
  - $1 - 0.7 = 0.3$

(Demo)

---

# Equally Likely Outcomes

---

Assuming all outcomes are equally likely, the chance of an event A is:

$$P(A) = \frac{\text{number of outcomes that make A happen}}{\text{total number of outcomes}}$$

(Demo)

---

# Fraction of a Fraction

---



(Demo)

---

# Multiplication Rule

---

Chance that two events  $A$  and  $B$  both happen

=  $P(A \text{ happens}) \times P(B \text{ happens given that } A \text{ has happened})$

- The answer is *smaller* than each of the two chances being multiplied.
- The more conditions you have to satisfy, the less likely you are to satisfy them all.

(Demo)

---



# Addition Rule

---

If event  $A$  can happen in *exactly one* of two ways, then

$$P(A) = P(\text{first way}) + P(\text{second way})$$

- The answer is *bigger* than each the chance of each individual way.
-

# At Least one Head

---

- In 3 tosses:
  - Any outcome *except* TTT
  - $P(\text{TTT}) = (\frac{1}{2}) \times (\frac{1}{2}) \times (\frac{1}{2}) = \frac{1}{8}$
  - $P(\text{at least one head}) = 1 - P(\text{TTT}) = \frac{7}{8} = 87.5\%$
  
- In 10 tosses:
  - $1 - (\frac{1}{2})^{**10}$
  - 99.9%

(Demo)

---

# Sampling

---

- Deterministic sample:
    - Sampling scheme doesn't involve chance
  - Probability sample:
    - Before the sample is drawn, you have to know the selection probability of every group of people in the population.
    - Not all individuals have to have equal chance of being selected.
-

# Sample of Convenience

---

- Example: sample consists of whoever walks by
  - Just because you think you're sampling "at random", doesn't mean you are.
  - If you can't figure out ahead of time
    - what's the population
    - what's the chance of selection, for each group in the populationthen you don't have a random sample.
-